

Hailey Hyeseong Yoon

Texture and Look Dev Artist

Online Portfolio: <http://haileyoon.com>

Nationality Republic of Korea / Canada Permanent Resident

Language English, Korean

Montreal, QC

hyesoda@gmail.com

EXPERIENCE

Sony Pictures Imageworks(Montreal, QC) - *Sr. Lookdev Artist*

August 14th 2023 - PRESENT

- *KPOP - Demonhunters*

Reel FX(Montreal, QC) - *Lead Surfacing Artist*

February 25th 2019 - August 11th 2023

- *Super Giants Robot Brothers(2022)* - Supervising Surfacing Dept in Virtual Production(Unreal Engine4,5)
- *The Monkey King(2023)*, *Back to the Outback(2021)*, *Rumble(2021)*, *La Calesita(short 2022)*, *SCOOB(2020)*

Reel FX(Dallas,TX) - *Surfacing Artist*

March 7th, 2016 - April 16th, 2017

- *Son of Jaguar (2017)* ([IMDb](#)), *Best Fiends*, *Lego Batman Commercial*, *Minion Ride(Theme Park)*

Pixar Animation Studios(Emeryville,CA)-*Character Shading TD*

March 23th 2015 - January 29th, 2016

- *Finding Dory, 2016* ([IMDb](#))

Character shading (Teenage Dory, Green Bucket, and main and background characters)

SKILLS AND SOFTWARE

- **Skills:** Modeling, Texturing, Shading, Grooming, Lighting, and Compositing
- **Software:** Maya, Katana, Substance Painter & Designer, Mari, Unreal Engine 4 and 5, Zbrush, Mudbox, Nuke, Photoshop, UV layout, Marvelous Designer
- **Renderer:** Renderman, Arnold, Vray, Octane, and Mentalray

EDUCATION

Academy of Art University, San Francisco — MFA

June 2011 - December 2014 / 3D Animation and Visual Effects

Sejong University, Seoul, Korea — BFA

March 2005 - February 2009 / Painting, Fine Art